
Heimdali Documentation

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Heimdali is a set of command line tools to perform Image processing tools, based on ITK and HDF5. It also features some helper functions to work with ITK.

Command line tools

1.1 Installation

The recommended way to install **Heimdali** is using the [Conda](#) package manager.

1.1.1 *Conda* installation

Download the Python 2.7 version of *miniconda* corresponding to your platform from <http://conda.pydata.org/miniconda.html>

Execute the downloaded file: this will install the [Conda](#) package manager.

Add the *heimdali binstar* channel to your config:

```
conda config --add channels https://conda.binstar.org/heimdali
```

1.1.2 Heimdali installation

Install the *heimdali* package in a environment called *heim* or whather name you want:

```
conda create -n heim heimdali
```

Activate the environment:

```
source activate heim
```

Your are ready to use **Heimdali**.

1.1.3 Test Heimdali installation

Download some input data to test:

```
git clone https://github.com/heimdali/heimdali-data
```

Execute the *par* command:

```
par heimdali-data/imtest_z5_y4_x3_c2.h5
```

1.1.4 Heimdali update

You can update **Heimdali** when a new version is released:

```
conda update heimdali
```

You may also want to keep the currently installed **Heimdali** version, and install a new version in another *Conda* environment:

```
conda create -n heim0.1 heimdali==0.1.0
```

You can now switch between the two version of **Heimdali**:

```
source activate heim
```

or

```
source activate heim0.1
```

1.2 Format options

These are options describing the image format. There are used each time an image is created.

option	description
-z N	Number of planes
-y N	Number of lines
-x N	Number of pixel per line
-v N	Number of value per pixel
-r	Floating point values

1.3 h5toinr

h5toinr convert an *HDF5* image into *INRimage* image.

1.3.1 Synopsis

```
h5toinr [--] [--version] [-h] <inputFilename> <outputFilename>
```

1.4 inrtoh5

inrtoh5 convert an *INRimage* image into *HDF5* image.

1.4.1 Synopsis

```
inrtoh5 [--] [--version] [-h] <inputFilename> <outputFilename>
```

1.5 par

par prints format parameters of images.

1.5.1 Synopsis

```
par  [--wr <output.txt>] [--x0] [--y0] [--z0] [-o] [-x] [-y] [-z] [--]
     [--version] [-h] <INPUT> ...
```

1.5.2 Description

par print on *stdout* in the file *outout.txt*, the format parameters of iamges given as arguments.

The `--wr` options can be given the special file names *stdout* and *stderr*. If the file name *output.txt* starts with `>>`, result are written at the end of the file.

If one or more options `-x0 -y0 -z0 -x -y -z` is given, **par** print the corresponding parameters, in the *Format options*. This allow to use **par** in command subsitution, as for example:

```
create image-copy.h5 `par -x -y image.h5` -r
```

If no options are given, all format parameters are printed for all images on argument.

1.6 tpr

tpr prints the pixel values of a image subregion

1.6.1 Synopsis

```
tpr  [-x <NX>] [-y <NY>] [-z <NZ>] [-i <IX>] [-j <IY>] [-k <IZ>] [--]
     [--version] [-h] <IMAGE> ...
```

1.6.2 Description

tpr prints on standard output pixel values of *IMAGE* given in argument.

option	description
-ix, -iy, -iz	Index (counted from 0) of the subregion
-x, -y, -z	Size (counted from 0) of the subregion

1.7 Arithmetic operations

Arithmetic operations between two images element by element.

1.7.1 Synopsis

```
ad image0-in image1-in [image-out]
so image0-in image1-in [image-out]
mu image0-in image1-in [image-out]
di image0-in image1-in [image-out]
min image0-in image1-in [image-out]
max image0-in image1-in [image-out]
```

1.7.2 Description

All of these commands perform an operation between *image0-in* and *image1-in* and write result to *image-out*. If argument *image0-in* or *image1-in* is equal to -, the command reads on standard input. If argument *image-out* is absent, the command writes to standard output.

command	description
ad	Add two images
so	Subtract two images
mu	Multiply two images
div	Divide two images
min	Compute minimum of two images
max	Compute maximum of two images

All operation are performed on pixels element by element.

1.7.3 See also

See also [Local arithmetic operations](#).

1.8 Local arithmetic operations

1.8.1 Synopsis

```
bi -n value [image-in] [image-out]
sc -n coeff [image-in] [image-out]
sd -n coeff [image-in] [image-out]
lo value [image-in] [image-out]
exp [image-in] [image-out]
ra [image-in] [image-out]
sba -n threshold [image-in] [image-out]
sha -n threshold [image-in] [image-out]
mb -n threshold [image-in] [image-out]
mh -n threshold [image-in] [image-out]
mo [image-in] [image-out]
car [image-in] [image-out]
vb -n threshold value [image-in] [image-out]
vh -n threshold value [image-in] [image-out]
```

1.8.2 Description

All of these commands perform an operation on *image-in* (which can be of any type), and write result in *image-out*.

image-in and *image-out* must have the same dimension.

If argument *image-in* is absent or equal to `-`, the command reads on standard input.

If argument *image-out* is absent, the command writes on standard output.

Values passed with `-n` are *float*.

command	description
bi	Add <i>value</i> to each pixel.
sc	Multiply each pixel by <i>coeff</i> .
sd	Divided each pixel by <i>coeff</i> .
lo	Compute logarithm of each pixel.
exp	Compute exponential of each pixel.
ra	Compute square root of each pixel.
sba	Every pixel inferior or equal to <i>threshold</i> is replaced by <i>threshold</i> .
sha	Every pixel greater or equal to <i>threshold</i> is replaced by <i>threshold</i> .
mb	Every pixel inferior or equal to <i>threshold</i> is replaced by 1 and others by 0.
mh	Every pixel greater or equal to <i>threshold</i> is replaced by 1 and others by 0.
mo	Compute each pixel modulo
car	Compute each pixel square
vb	Every pixel inferior or equal to <i>threshold</i> is replaced by <i>value</i> .
vh	Every pixel greater or equal to <i>threshold</i> is replaced by <i>value</i> .

1.9 cco

cco change pixel type of image

1.9.1 Synopsis

```
cco  [--] [--version] [-h] <inputFilename> <outputFilename>
```

1.9.2 Description

cco convert *IMAGE-IN* into *IMAGE-OUT*.

1.10 extg

extg extract a image subregion

1.10.1 Synopsis

```
extg  [-x <NX>] [-y <NY>] [-z <NZ>] [-i <IX>] [-j <IY>] [-k <IZ>] [--]
      [--version] [-h] <FILE-IN> <FILE-OUT>
```

1.10.2 Description

extg extract a subregion in *FILE-IN* and write it in *FILE-OUT*.

option	description
-ix, -iy, -iz	Index (counted from 0) of the subregion
-x, -y, -z	Size (counted from 0) of the subregion

1.11 raz

raz Fill an image with zero values

1.11.1 Synopsis

```
raz  [-x <NX>] [-y <NY>] [-z <NZ>] [-i <IX>] [-j <IY>] [-k <IZ>] [--]
      [--version] [-h] <IMAGE> ...
```

1.11.2 Description

raz fill the image *IMAGE* given in arguments with zero values.

option	description
-x, -y, -z	Size (counted from 0) of the subregion

1.12 melg

melg mix two images, testing on pixel values.

1.12.1 Synopsis

```
melg  [--idv <IDV>] [--idx <IDX>] [--idy <IDY>] [--idz <IDZ>] [--ivo
      <IXO>] [--ixo <IXO>] [--iyo <IYO>] [--izo <IZO>] [--ivi <IXI>]
      [--ixi <IXI>] [--iyi <IYI>] [--izi <IZI>] [--] [--version] [-h]
      <IMAGE-IN> <IMAGE-OUT>
```

1.12.2 Description

melg replace pixels of a subregion *IMAGE-OUT* with pixels of *IMAGE-IN*.

option	description
-ixi, -iyi, -izi	Index (counted from 0) of <i>IMAGE-IN</i> subregion
-ixo, -iyo, -izo	Index (counted from 0) of <i>IMAGE-OUT</i> subregion
-idx, -idy, -idz	Size of subregion

1.13 fzoom

fzoom enlarge or reduce an iamge.

1.13.1 Synopsis

```
fzoom  [--sc <X>]  [--]  [--version]  [-h]  <IMAGE-IN>  <IMAGE-OUT>
```

1.13.2 Description

fzoom increase or reduce the size of an image by lineary interpolation.

2.1 Converting INRimage simulation code to ITK

2.1.1 Image definition

The file `heimdali/itkhelper.hxx` defines the type of an image.

```
typedef float Heimdali::PixelFloat
```

```
const unsigned int Heimdali::ImageDimension
```

All images are 3-dimensional.

```
typedef itk::VectorImage<PixelFloat, ImageDimension> Heimdali::ImageFloat
```

Images are 3-dimensional, of size (nz, ny, nx) .

Images contains $nx * ny * nx$ pixels, and each pixel is a vector of nv value of type *float*.

<i>nz</i>	Number of planes
<i>ny</i>	Number of rows
<i>nx</i>	Number of columns
<i>nv</i>	Number of values per pixel

Internally, the image is stored in a continous block of memory, ie is a *float**.

2.1.2 Building

2.1.3 Proving command line interface

2.1.4 Creating image

```
ImageFloat::Pointer Heimdali::CreateImage (unsigned int nx, unsigned int ny, unsigned int nz, unsigned  
int nv)
```

`itkhelper.hxx` defines the `CreateImage` function to create an image in the temporary program memory. It does not do any persistant operation on the disk.

For example:

```
Heimdali::ImageFloat::Pointer image = Heimdali::CreateImage(5,5,5,2);
```

create a image of 3-dimensional image with 5 planes, 5 rows and 5 columns, where is value is a vector of 2 floats.

The following code:

```
Heimdali::ImageFloat::Pointer image = Heimdali::CreateImage(5,5);
```

create a image of 3-dimensional image with 1 planes, 5 rows and 5 columns, where is value is a vector of 1 float.

See the file [createInputImage.cxx](#) for a running example.

2.1.5 Read and writting image

Working with the whole image

Working line by line

Working plane by plane

2.1.6 Modifiyting image

Using C pointer

Using wrapped C pointer

Using GetPixel, SetPixel

Using ITK iterators

Using ITK convolution

Using ITK filter

2.2 Examples

Description	File
Read image using Heimdali::InrImage	heimdali-inrimage_read.tar.gz
Write image using Heimdali::InrImage	heimdali-inrimage_write.tar.gz
Iterate on image	heimdali-inrimage_iterators.tar.gz

Heimdali API

Community

Developer guide

5.1 Build Heimdali in development mode

Development mode means build Heimdali from its source code, typically the *develop* branch of [heimdali](#) Git repository.

Working in development mode consists in iterating in the cycle:

- Modify source code.
- Build.
- Run the test.

without having to run the *make install* step.

5.1.1 Install dependencies

Create a *conda* environment named *heimdali-dev* containing all dependencies:

```
conda config --add channels http://conda.binstar.org/heimdali
conda create -n heimdali-dev h5unixpipe itk-heimdali-dbg libinrimage-dbg tclap cmake pip
```

Warning: Do not install the *heimdali* package in the *heimdali-dev* environment, as it would conflicts with sources files (from your *heimdali* git repository) you are building.

Activate the conda environment:

```
source activate heimdali-dev
hash -r
```

Install lettuce:

```
pip install lettuce
```

5.1.2 Get test datas

Get Heimdali data files:

```
git clone https://github.com/heimdali/heimdali-data
```

5.1.3 Define directories

For convenience, define these directories:

Variable	Description
<i>HEIMDALI_SRC_DIR</i>	Heimdali sources (git repo), containing the main CMakeLists.txt
<i>HEIMDALI_DATA_DIR</i>	Heimdali data directory (heimdali-data git repo cloned above)
<i>HEIMDALI_CONDA_DIR</i>	Where Conda installed dependent libraries, for example, <i>~/miniconda/envs/heimdali-dev</i> .
<i>HEIMDALI_WORK_DIR</i>	Directory for temporary files (building sources, building examples, running tests).

For example:

```
cd heimdali
export HEIMDALI_SRC_DIR=$PWD

cd heimdali-data
export HEIMDALI_DATA_DIR=$PWD

export HEIMDALI_CONDA_DIR=$(conda info -e | grep '*' | tr -s ' ' | cut -d" " -f3)

export HEIMDALI_WORK_DIR=/path/to/<heimdali-work-dir>
```

Note: It may be useful to have *HEIMDALI_SRC_DIR* and *HEIMDALI_WORK_DIR* if different locations. A typical example is having *HEIMDALI_SRC_DIR* on a backed-up NAS file system, while *HEIMDALI_WORK_DIR* on a local hard disk for speed read/write operations.

Warning: The conda environment must be activated and these 4 variables must be defined for the sections bellow.

5.1.4 Build Heimdali

On Mac OS X you will need to install */Developer/SDKs/MacOSX10.5*, and use it:

```
export MACOSX_DEPLOYMENT_TARGET=10.6
```

Build heimdali, asking CMake to search dependances in the Conda environment:

Note: You may want to use *ccache* to speed-up re-compiling after cleaning. (`conda install ccache`).

Variable	Description
<code>CMAKE_PREFIX_PATH</code>	Where <i>CMake</i> will search for dependent libraries
<code>CMAKE_INSTALL_PREFIX</code>	Optional. You may want to install <i>Heimdali</i> to test that <i>find_package(heimdali)</i> works.
<code>CMAKE_CXX_COMPILER</code>	If using <i>ccache</i> , points to the symbolic link to <i>ccache</i> .

```
mkdir -p $HEIMDALI_WORK_DIR/build_debug/src
cd $HEIMDALI_WORK_DIR/build_debug/src
cmake \
  -DCMAKE_BUILD_TYPE=Debug \
  -DCMAKE_PREFIX_PATH=$HEIMDALI_CONDA_DIR \
  # -DCMAKE_INSTALL_PREFIX=~/.tmp/heimdali-install \
  # -DCMAKE_CXX_COMPILER=$HEIMDALI_CONDA_DIR/bin/g++ \
  $HEIMDALI_SRC_DIR
make -j 4
```

5.1.5 Configure examples

As before, the Conda environment is used. Moreover, because *Heimdali* has been built in *HEIMDALI_WORK_DIR/build_debug/src* and is not installed (development mode), we need to specified *Heimdali* path to *CMake*.

```
for example in create_input_image inrimage_read inrimage_write
do
  mkdir -p $HEIMDALI_WORK_DIR/build_debug/$example
  cd $HEIMDALI_WORK_DIR/build_debug/$example
  cmake \
    -DCMAKE_BUILD_TYPE=Debug \
    -DHEIMDALI_DIR=$HEIMDALI_WORK_DIR/build_debug/src \
    $HEIMDALI_SRC_DIR/example/$example
done
```

Example are built latter by *lettuce*.

5.1.6 Run functional tests

Add path to the built executables:

```
export PATH=$HEIMDALI_WORK_DIR/build_debug/src/cmd:$PATH
```

Run the functional tests:

```
cd $HEIMDALI_SRC_DIR/tests
lettuce
```

5.2 Writting documentation

Install [Sphinx](#) and Doxygen:

```
sudo apt-get install doxygen
conda create -n heimdali-doc python=2 sphinx sphinx_rtd_theme
source activate heimdali-doc
```

Build the documentation:

```
cd doc
make html
```

View the documentation:

```
cd doc
firefox _build/html/index.html
```

Note that [breathe](#), a Sphinx extension, is already provided in *heimdali/doc/ext/breathe*.

5.3 Dependencies

Here is a summary of Heimdali dependencies, if you want to apply modifications on it:

sources or homepage	conda recipe
heimdali	heimdali recipe
itk-heimdali	itk-heimdali recipe
tclap	tclap recipe
h5unipipe	h5unipipe recipe
libinrimage	libinrimage recipe

Conda packages are hosted on [binstar heimdali channel](#).

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